

A clear and simple story

2016 in summary



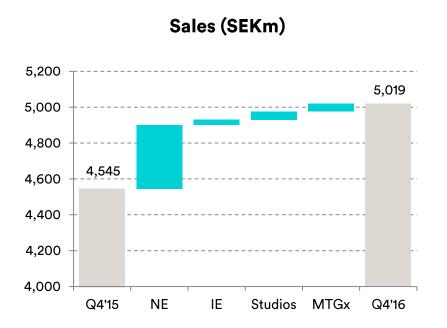
- Delivered on objective to accelerate sales growth and increase profits
- Sales up 5% on an organic basis and digital sales almost doubled
- Profits up 6% despite FX headwind, significant investments in content and digital expansion and divestment of profitable businesses
- A number of very important strategic decisions
 - Launch of Viafree in Scandinavia and Viaplay in Baltics
 - Exiting the CIS region, Africa (FTV) and Czech Rep.
 - Investing into InnoGames to create 3rd digital vertical
- Board to propose a dividend of SEK 12.00, corresponding to a pay-out ratio of 93%

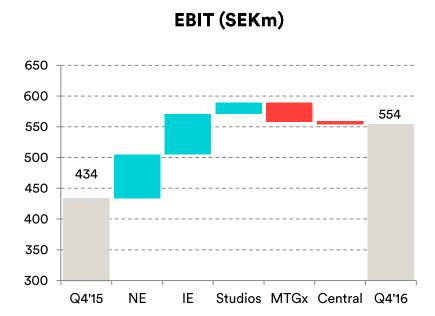
Q4 in summary



- Record Q4 sales & 8% organic growth, highest in >5 years
- 28% profit growth despite investments into content and digital expansion and divestments of profitable businesses.
- Profits included a SEK 10m capital loss relating to the divestment of FTV business in Ghana
- This was possible because of the combination of organic growth and cost transformation savings
- Signed a number of important content deals as well as prolonged and extended distribution agreement with TDC

Sales & EBIT by division





Nordic Entertainment

Key highlights

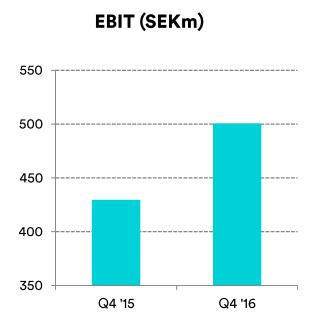
Organic sales up 9% driven by:

- Viaplay (subs and price)
- New distribution deals in Sweden
- Healthy growth in both FTV & Radio

EBIT up significantly

- Driven by volume and value growth and cost transformation
- Profits up in all 4 countries
- Despite transactional FX headwind and content investments





International Entertainment

Key highlights

Organic sales up 8% driven by:

 Positive growth in all FTV ops with Bulgaria as the stand-out performer

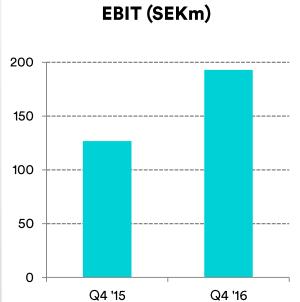
Highest quarterly profit ever:

- Strong performance in all FTV ops
- YoY comparison hampered by 10m capital loss (Ghana) and divested businesses, which last year generated an operating profit of SEK 22m

To divest 50% stake in FTV Prima (Cz)

- At an EV of EUR 237m (c.SEK 2,255m)





MTG Studios

Key highlights

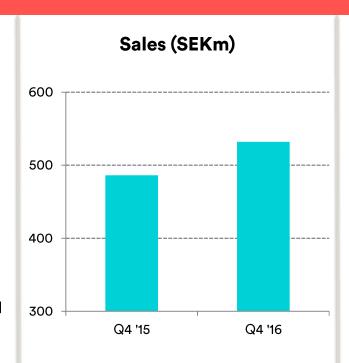
Organic sales up 8% driven by:

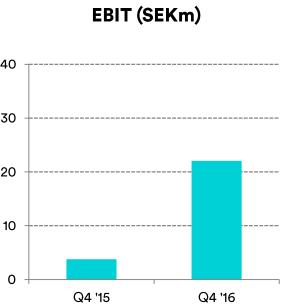
- Strong demand in drama and branded entertainment genre
- Helped by positive timing differences between Q3 and Q4

EBIT up:

- Driven by higher sales, improved mix and production efficiencies

Award-winning dramas such as "Nobel" and "Midnight Sun" as well as the sequel of "the 100 year old man" premiered in Q4 with great viewing shares





MTGx

Key highlights

Sales up at constant FX

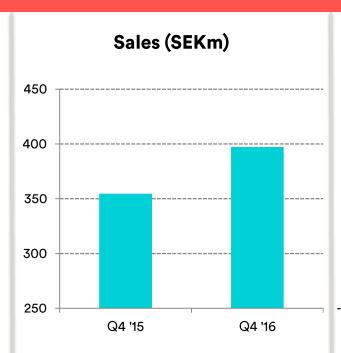
 Growth affected by timing of key esports events and advertising price pressure for Zoomin

Higher EBIT loss:

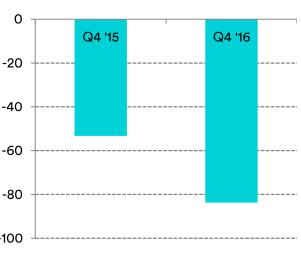
- Primarily reflecting accelerated investments into esports
- SEK 95m goodwill charge related to Zoomin, offset by a corresponding reduction in the option liability

Acquired 21% of InnoGames in December

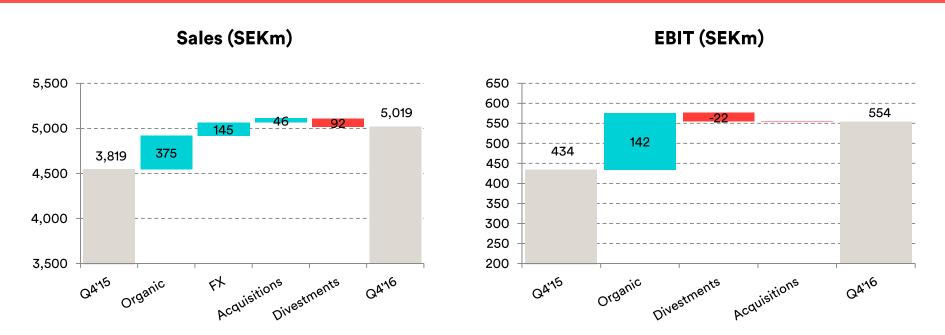
- Intention to reinvest proceeds from Prima into a majority stake in InnoGames



EBIT (SEKm)



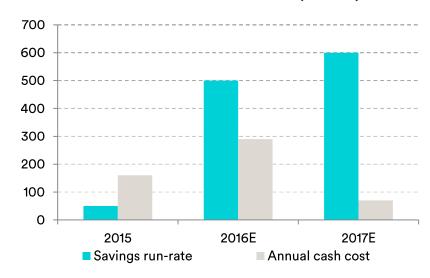
Sales & EBIT by type



Cost transformation update

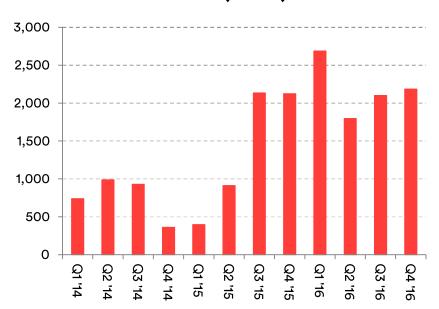
- On track & according to plan with total estimated savings of ~SEK 600m fully impacting in 2017
- Savings of ~SEK 140m in Q4 & ~SEK 450m for FY16 with incremental savings of ~SEK 100m anticipated for FY17
- Cash flow impact from restructuring of ~SEK 60m in Q4, taking the total so far to SEK 450m with ~SEK 70m to come in FY17
- Expect total cash cost of ~SEK 520m (vs. original estimate of ~550m)

Cost transformation (SEKm)



Leverage

Net debt (SEKm)



Net debt to 12m trailing EBITDA before IAC



Summary



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- 8% organic sales growth in Q4, highest in >5 years
- 28% profit growth despite investments into content and digital expansion and divestments of profitable businesses
- A number of very important strategic decisions
 - Launch of Viafree in Scandinavia and Viaplay in Baltics
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Questions please

